

how to calculate the Probability of “At Least Three” Successes

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The probability of at least three successes can be calculated by subtracting the probability of zero, one, and two successes from 1. That is, $P(\text{at least three}) = 1 - (P(\text{zero}) + P(\text{one}) + P(\text{two}))$. This is also known as the complement rule.

We can use the following general formula to find the **probability of at least three successes** in a series of trials:

$$P(\text{at least 3}) = 1 - P(0 \text{ successes}) - P(1 \text{ success}) - P(2 \text{ successes})$$

In the formula above, we can calculate each probability by using the following formula for the :

$$P(X=k) = nCk * p^k * (1-p)^{n-k}$$

where:

n: number of trials

k: number of successes

p: probability of success on a given trial

nCk: the number of ways to obtain k successes in n trials

The following examples show how to use this formula to find the probability of "at least three" successes in different scenarios.

Example 1: Free-Throw Attempts

Ty makes 25% of his free-throw attempts. If he attempts 5 free-throws, find the probability that he makes at least three.

First, let's calculate the probability that he makes exactly zero, exactly one, or exactly two free-throws:

$$P(X=0) = {}^5C_0 * .25^0 * (1-.25)^{5-0} = 1 * 1 * .75^5 = \mathbf{0.2373}$$

$$P(X=1) = {}^5C_1 * .25^1 * (1-.25)^{5-1} = 5 * .25 * .75^4 = \mathbf{0.3955}$$

$$P(X=2) = {}^5C_2 * .25^2 * (1-.25)^{5-2} = 10 * .0625 * .75^3 = \mathbf{0.2636}$$

Next, let's plug these values into the following formula to find the probability that Ty makes at least three free-throws:

$$P(X \geq 3) = 1 - P(X=0) - P(X=1) - P(X=2)$$

$$P(X \geq 3) = 1 - .2373 - .3955 - .2636$$

$$P(X \geq 3) = \mathbf{0.1036}$$

The probability that Ty makes at least three free-throws in five attempts is **0.1036**.

Example 2: Widgets

First, let's calculate the probability that exactly zero, exactly one, or exactly two are defective:

$$P(X=0) = {}^{10}C_0 * .020 * (1-.02)^{10-0} = 1 * 1 * .9810 = \mathbf{0.8171}$$

$$P(X=1) = {}^{10}C_1 * .021 * (1-.02)^{10-1} = 10 * .02 * .989 = \mathbf{0.1667}$$

$$P(X=2) = {}^{10}C_2 * .022 * (1-.02)^{10-2} = 45 * .0004 * .988 = \mathbf{0.0153}$$

Next, let's plug these values into the following formula to find the probability that at least three widgets are defective:

$$P(X \geq 3) = 1 - P(X=0) - P(X=1) - P(X=2)$$

$$P(X \geq 3) = 1 - 0.8171 - 0.1667 - 0.0153$$

$$P(X \geq 3) = \mathbf{0.0009}$$

The probability that at least three widgets are defective in this random sample of 10 is **0.0009**.

Example 3: Trivia Questions

Bob answers 60% of trivia questions correctly. If we ask him 5 trivia questions, find the probability that he answers at least three correctly.

First, let's calculate the probability that he answers exactly zero, exactly one, or exactly two correctly:

$$P(X=0) = {}^5C_0 * .600 * (1-.60)^{5-0} = 1 * 1 * .405 = \mathbf{0.01024}$$

$$P(X=1) = {}^5C_1 * .601 * (1-.60)^{5-1} = 5 * .60 * .404 = \mathbf{0.0768}$$

$$P(X=2) = {}^5C_2 * .602 * (1-.60)^{5-2} = 10 * .36 * .403 = \mathbf{0.2304}$$

Next, let's plug these values into the following formula to find the probability that he answers at least three questions correctly:

$$P(X \geq 3) = 1 - P(X=0) - P(X=1) - P(X=2)$$

$$P(X \geq 3) = 1 - 0.01024 - 0.0768 - 0.2304$$

$$P(X \geq 3) = \mathbf{0.6826}$$

The probability that he answers at least three questions correctly out of five is **0.6826**.

Bonus: Probability of "At Least Three" Calculator

Use to automatically find the probability of "at least three" successes, based on the probability of success in a given trial and the total number of trials.

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